



FOSS4G 2014

From Nottingham to PDX: QGIS 2014 roundup

@PirminKalberer

Sourcepole AG, Switzerland

www.sourcepole.com



SOURCEPOLE
Linux & Open Source Solutions



About Sourcepole

- **QGIS**
 - Core dev. & Project Steering Committee
 - QGIS Server, Printing, Plugins, ...
 - QGIS Enterprise
 - QGIS cloud
- **OGR / GDAL**
 - Interlis drivers
 - Schema support for PostGIS driver
- **Web-GIS**
 - Mapfish Committer / Mapfish Appserver
 - Contributions to MapServer, Openlayers, ...

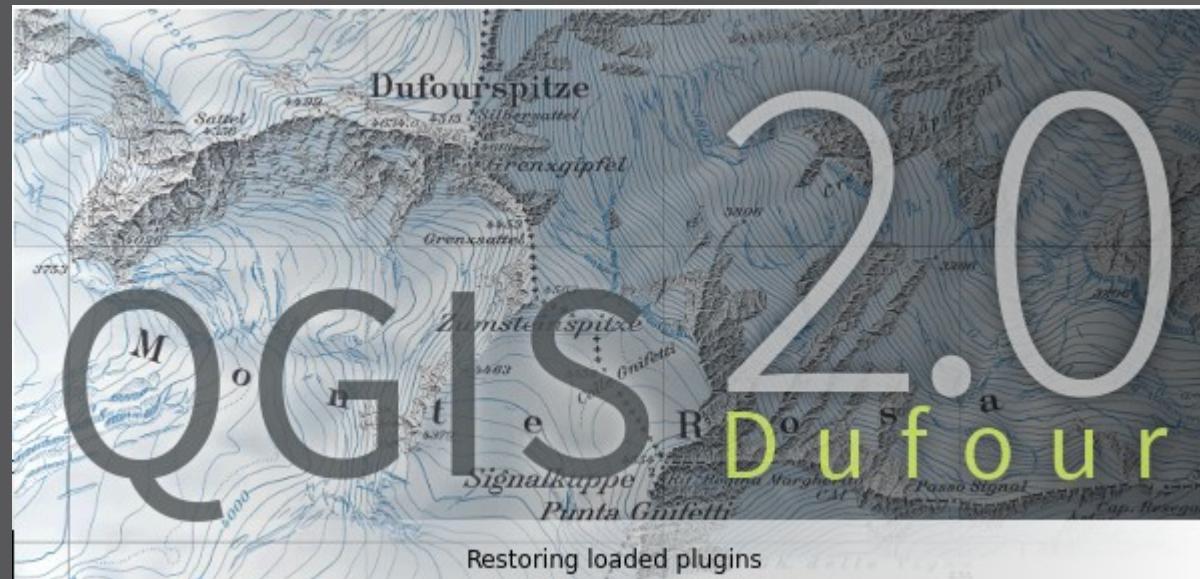


- › Full featured desktop GIS
- › Support for many vector and raster formats
- › Extensible with Python and C++ plugins
- › Customizable
- › Web mapping services with QGIS Server
- › Windows, Linux, Mac OS support
- › Open Source

- **QGIS Project Steering Committee**

- Gary Sherman, US (Chair)
- Marco Hugentobler, CH (Technical Advisor)
- Tim Sutton, ZA (Testing/QA Manager)
- Otto Dassau, DE (Community Advisor)
- Paolo Cavallini, IT (Financial/Marketing)
- Anita Graser, AT (Design Advisor)
- Richard Duivenvoorde, NL (Infrastructure)
- Jürgen Fischer, DE (Release Manager)

Nottingham FOSS4G 2013

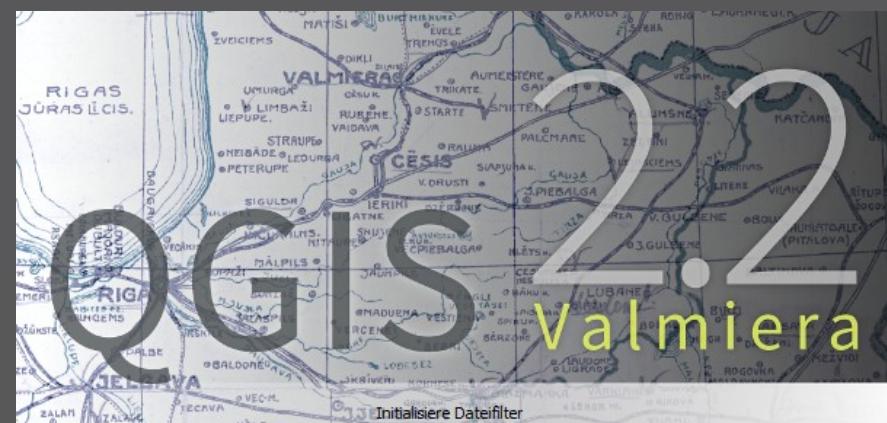
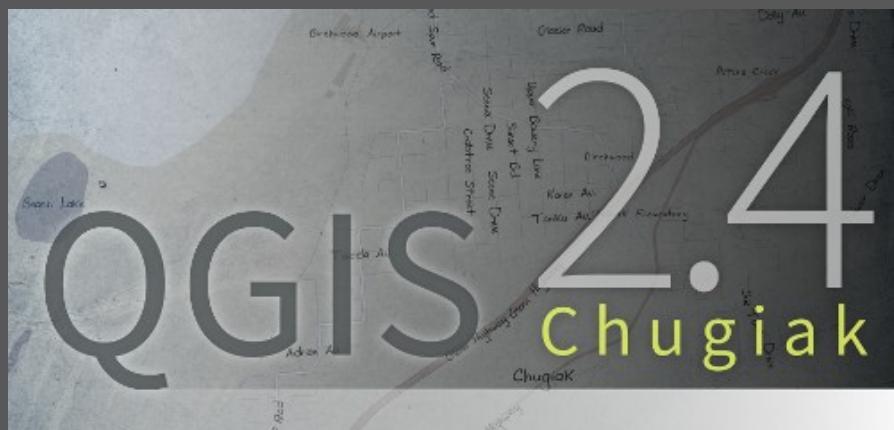




Release Plan 2.x

↳ Releases every 4 months

- ↳ 21.02.14 QGIS 2.2
- ↳ 20.06.14 QGIS 2.4
- ↳ 24.10.14 QGIS 2.6

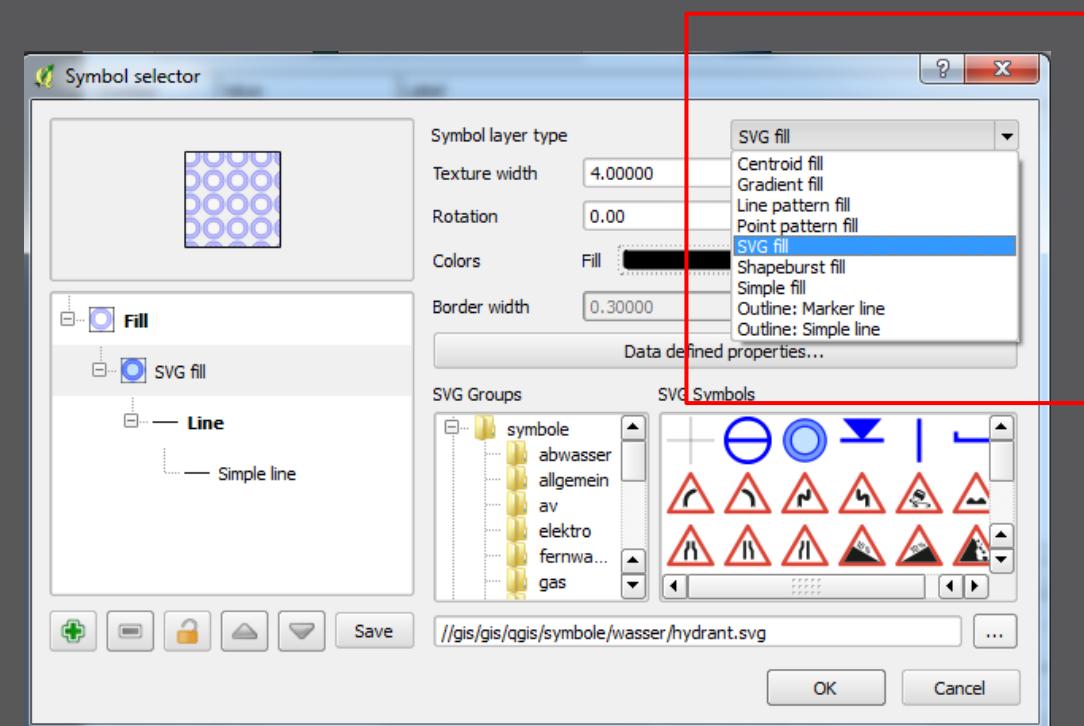


**whats new?
(selection!)**



Symbology - Current Fill Types

- Simple fill
- Line pattern fill
- Point pattern fill
- SVG fill (vector fill)
- Centroid fill
- Gradient fill
- Shapeburst fill





Symbology - Gradient Support

- Two color or ramp based
- Linear, radial or conical
- Viewport or object based gradient bounding box
- Supports data-defined properties with expressions

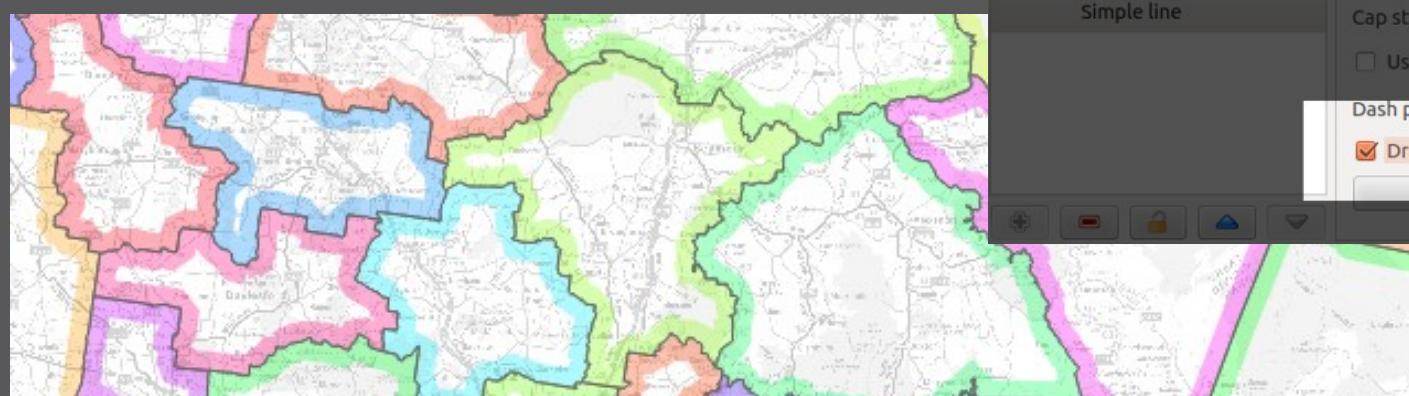
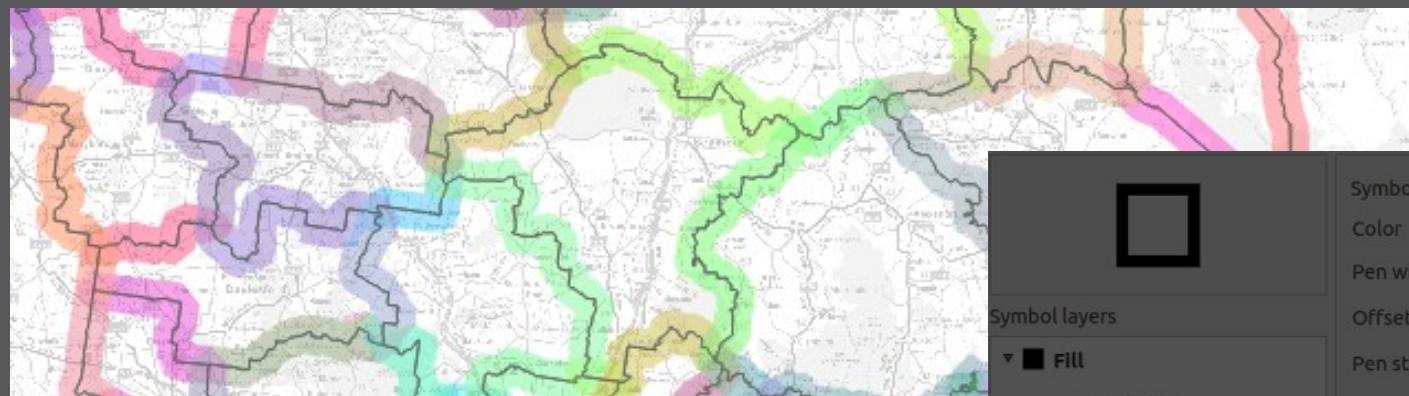


Symbology - Shapeburst Support

- **Shapeburst: Gradient that follows shape**
- **Two-color or ramp**
- **Supports alpha channel**
- **Linear, radial or conical**
- **Shade from border to center point or shade only in buffer along borders**
- **Optionally ignore holes**
- **Supports data-defined properties with expressions**

Inner stroke support for polygons

Default: Centerline



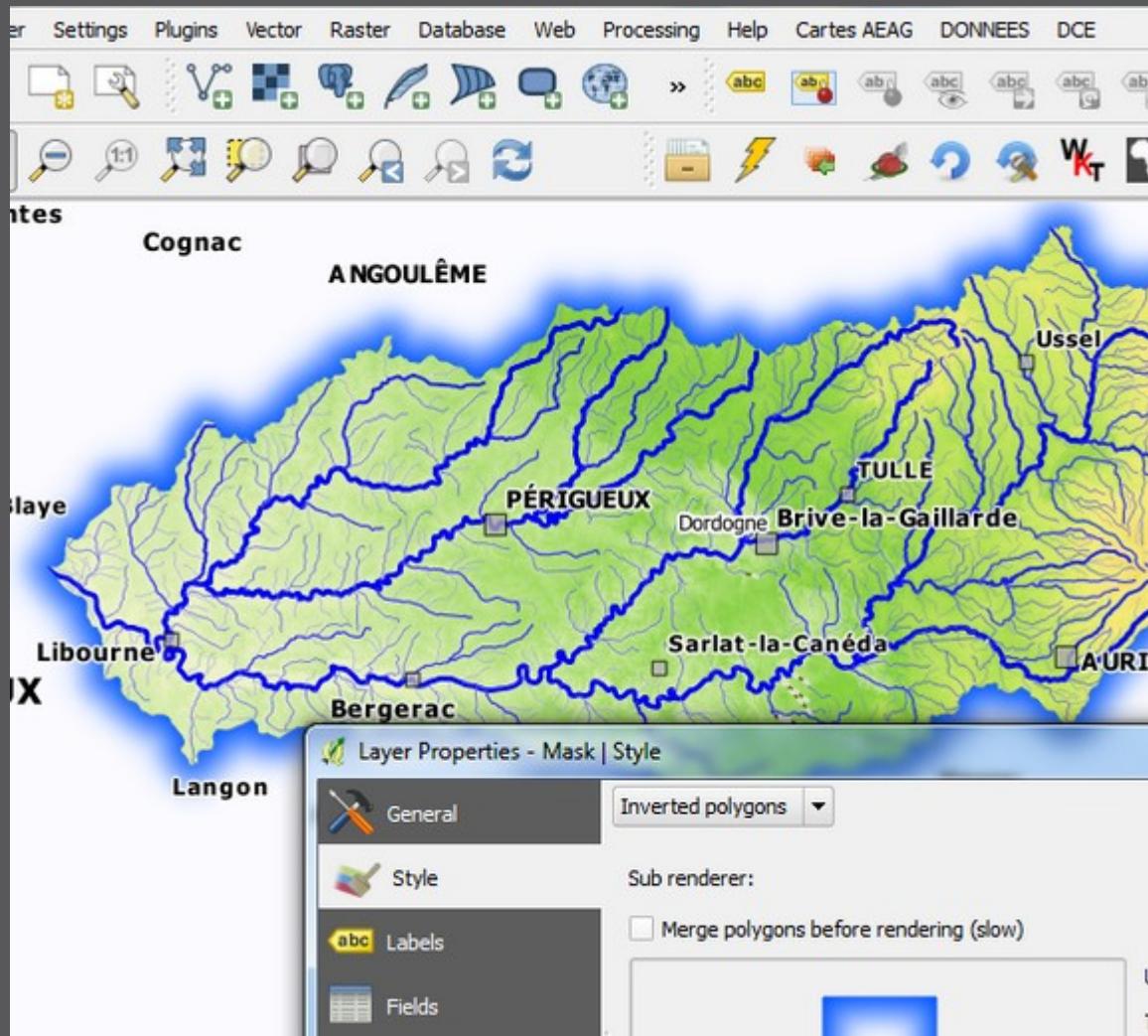
Draw line only inside polygon



Inverted Polygon Renderer

- Used to show only certain features and cover others (like cookie cutter)
- You style everything that is outside of current feature
- Useful for showing only selected features in layers below
- Very useful for Serial Printing

♪ Inverted Renderer + Shapeburst

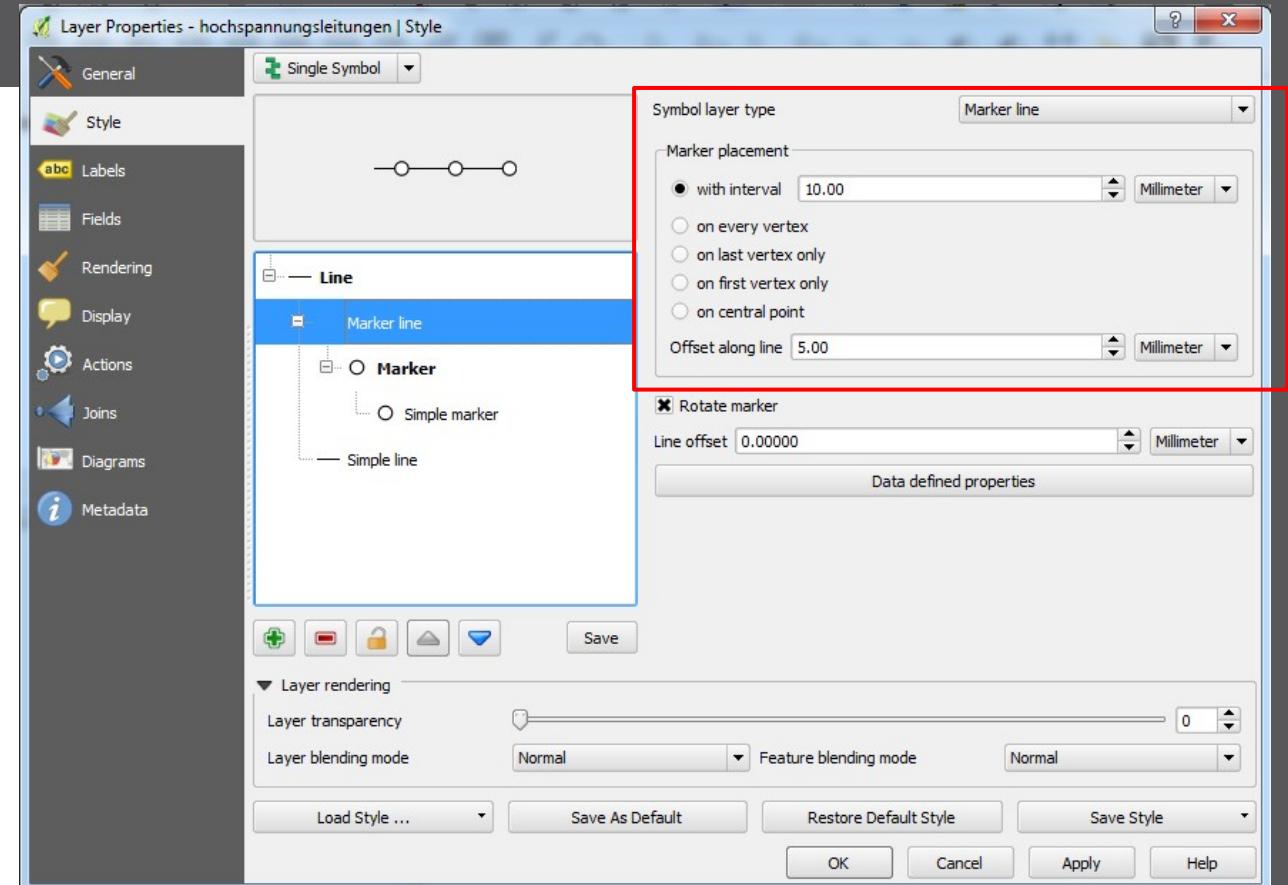
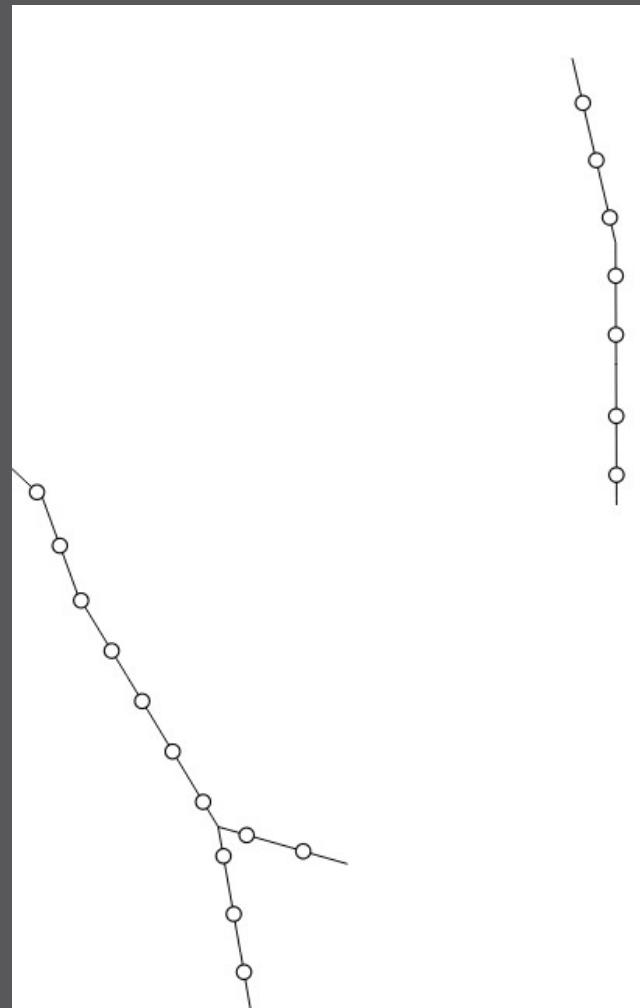




Anchors for Point Symbols

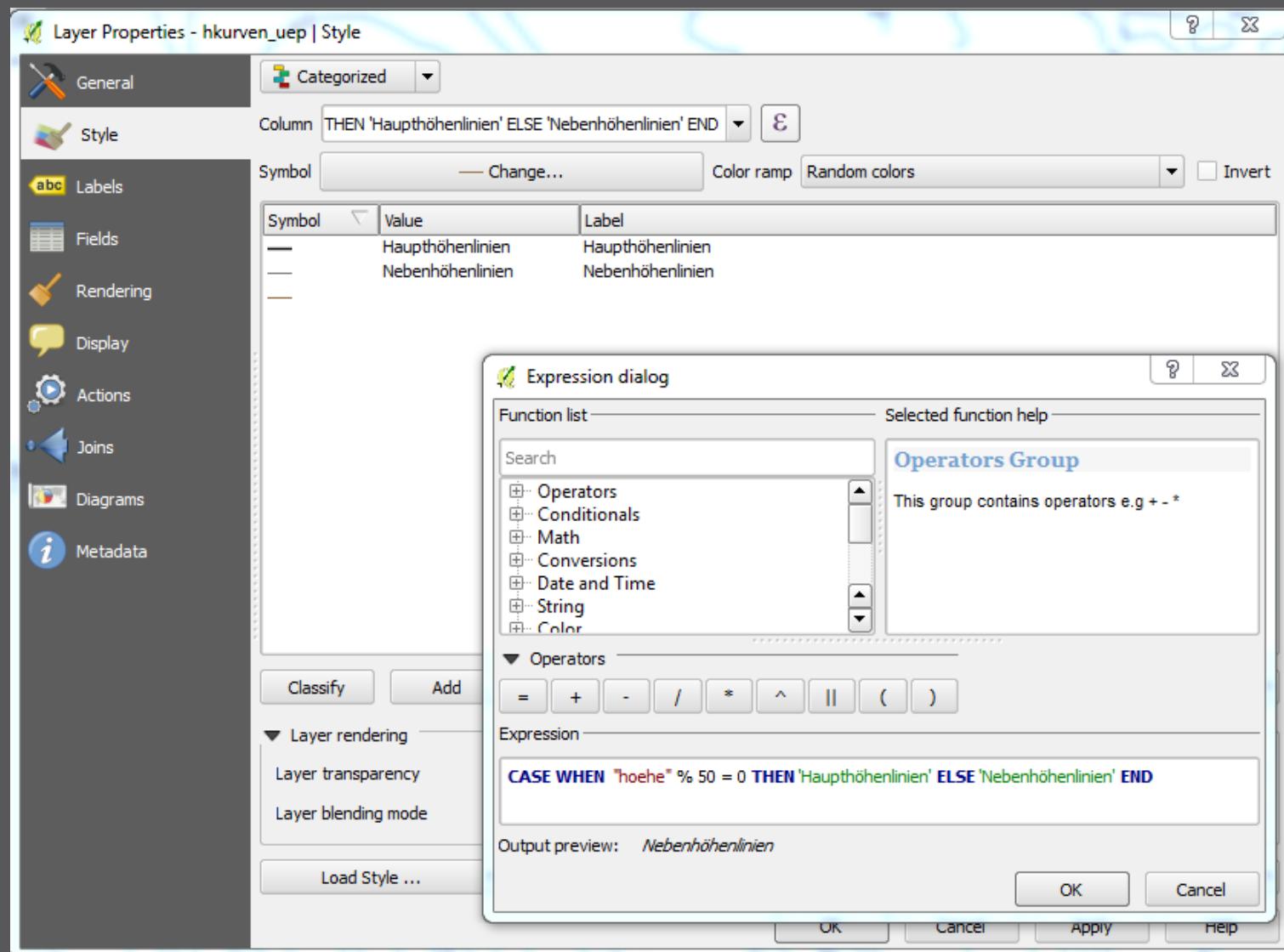
- Previously, symbols were always centered
- You could use offsets against center point
- Now you can horizontally and vertically align point symbols
- Very useful for scalable symbols that should only grow to the top/bottom or left/right

FP Symbology - Marker Line Offsets

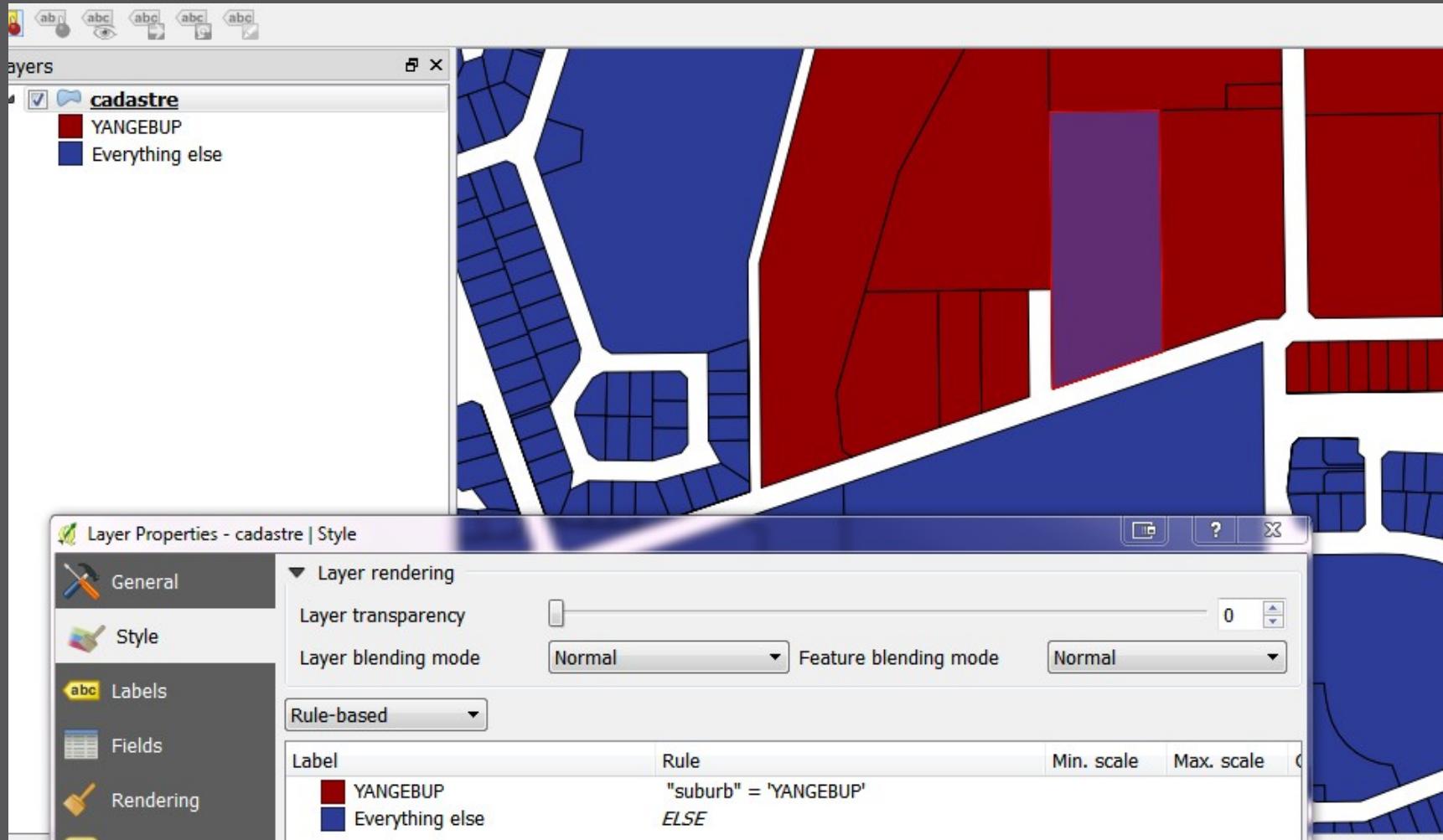




Categorizations based on expressions



Else Rule for Rule based Renderer

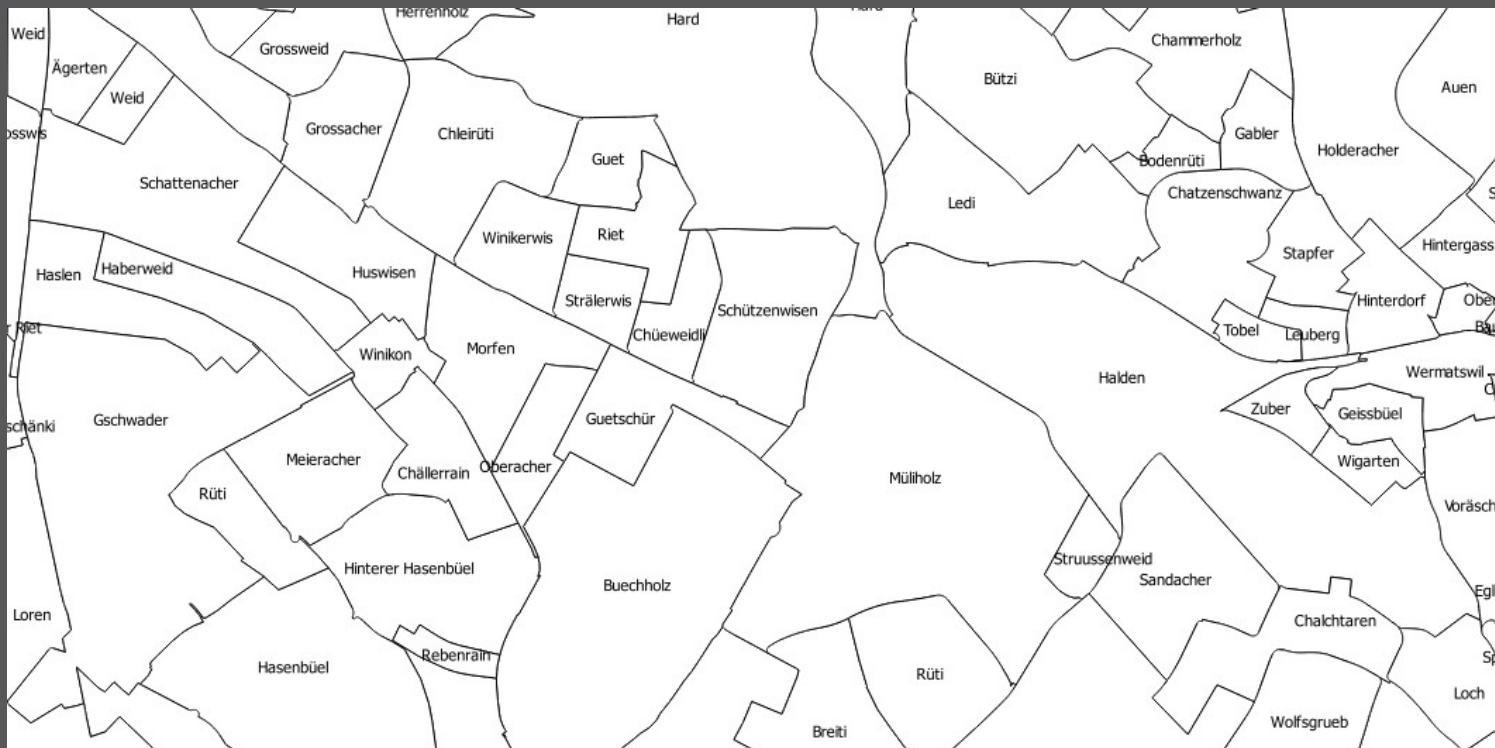


Applied when all other rules do not apply



Labeling Improvements

- › Horizontal and Free Labeling for polygons now render faster
- › Lines can be repeatedly labeled





Print composer 1/2

- **Various improvements to usability**
 - Select elements by mouse drag
 - Rectangle zoom, mouse wheel zoom
 - Zoom to actual size
- **Rotation for all map elements**
- **Shape styling / canvas styling**



Print composer 2/2

- **Grayscale / colour blindness preview**
- **Pictures**
 - data source with expressions
 - horizontal/vertical alignments
 - sizing modes
- **Better page breaks in HTML frames**



Atlas serial printing

- **Atlas preview in composer**
- **Support multiple map styles with \$map variable**
- **Several atlas controlled maps**
- **Pick closest round map scale from provided list of scales**



Tables - Quick Calcbar

Attribute table - hkurven_uep :: Features total: 834, filtered: 834, selected: 0

length = round(\$length,2)

Update All

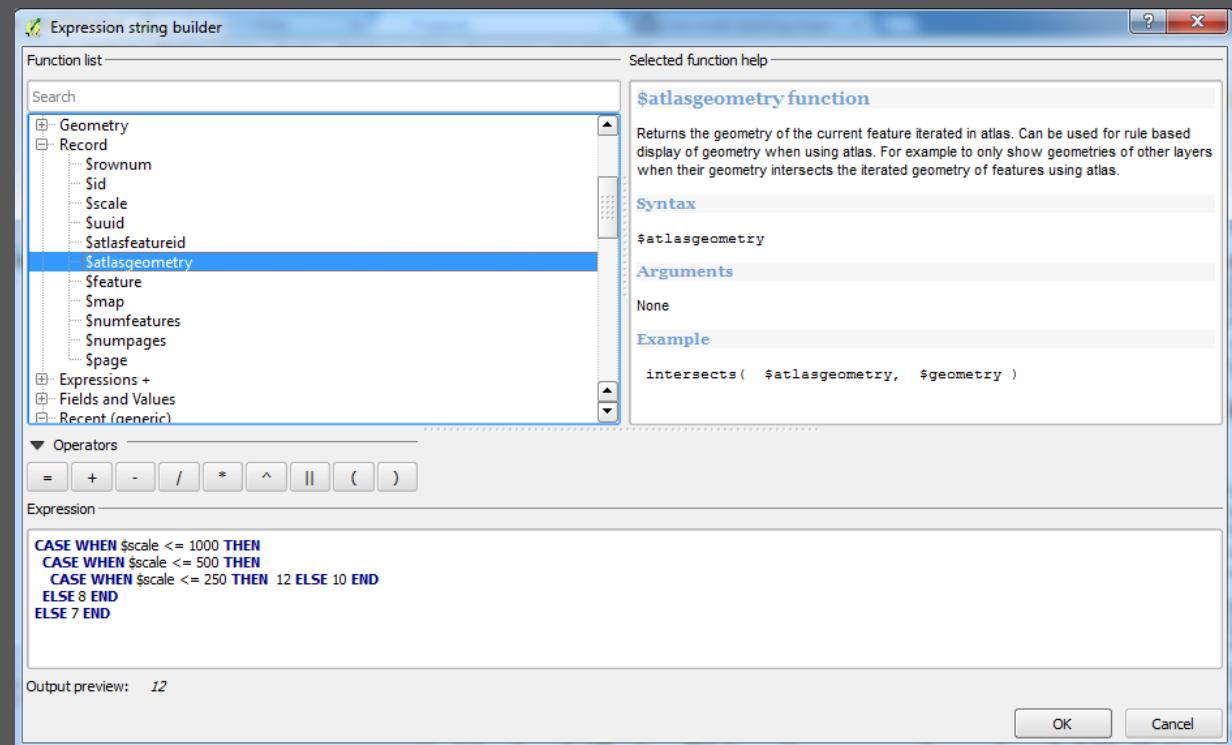
gid	length	hkurven_id	hoehe
0	1829.83	4459	555
1	55.05	4481	570
2	761.12	4491	475
3	141.75	4497	570
4	334.11	4501	485
5	1095.71	4506	535
6	464.25	4509	485
7	73.57	4510	485
8	165.96	4513	560
9	4266.58	30787	500
10	6021.2	30788	500
11	412.22	4541	535
12	4802.31	30831	510

Show All Features



Expressions Improvements

- List of recent expressions
- New expressions for print composer and atlas serial printing - More to come in version 2.6





Forms and relations

- Relations manager (cross-datasource relations)
- 1:n relations
- Relation reference widget
 - open in separate dialogue
 - as embedded form



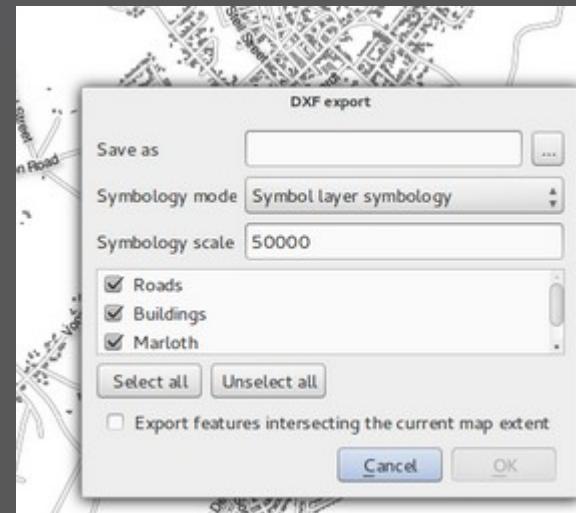
Datum transformations

- Configurable datum transformation
- NTv2 grid shift transformation support
- Enable/Disable asking user for datum transformation



DXF export

- Native export
- Considers symbology as much as possible
- Label export
- Version: AC1009





Under the hood improvements

- Legend code & API redesign -> access to legend for plugins
- Unit tests



Multithreaded rendering

- Multithreaded rendering
 - Before 2.4: Rendering in GUI-thread, application is blocked
 - QGIS 2.4: Each layer renders image in own thread, images are combined
 - Rendering can be canceled before the whole map has rendered

Multithreaded rendering





Thanks

- to all developers of new functionality:
 - Nyall Dawson
 - Martin Dobias
 - Jürgen Fischer
 - Marco Hugentobler
 - Matthias Kuhn
 - Sandro Mani
 - Hugo Mercier
 - Denis Rouzaud
 - Nathan Woodrow
 - and others!



Thanks

- **to all who paid for new features / bug fixing**
 - Swiss QGIS User group
 - cities: SIGE, Uster, Morges, Vevey
(Switzerland)
 - Cantons of Solothurn, Glarus, Basel Land
(Switzerland)
 - Agence de l'eau Adour Garonne (France)
 - World Bank / Inasafe
 - Various QGIS sponsors & donators

Outlook



whats in the works...

- **Legend code & API redesign -> access to legend for plugins**
- **QT5 compatibility**
- **Oracle Spatial support for DB Manager**
- **Embedded Python in QGIS Server**



Geometry Kernel

- New Geometry kernel
- 3D geometry model
- Built-in Support for X/Y/Z/M
- Compatibility wrappers
- Extensible geometry types, like...



Geometry Kernel: Curves

- ... Curves
- ISO SQL/MM curve geometry types
- Display curves stored in PostGIS, etc.
- Editing Tools
- Pre-release 12/2014
- Final release early 2015 (~2.8)



Other new features?

- **Code contributions welcome!**
- **...or hire a programmer/company to implement a feature you need...**



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Thank you! - Questions?



@PirminKalberer

Credits: Andreas Neumann, Marco Hugentobler