



FOSS4G 2010

Comparison of Open Source Virtual Globes

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SOURCEPOLE
Linux & Open Source Solutions



About Sourcepole

- **GIS-Knoppix:** first GIS live-CD
- **QGIS**
 - Core developer
 - QGIS Mapserver
- **OGR / GDAL**
 - Interlis driver
 - schema support for PostGIS driver
- **Ruby on Rails**
 - MapLayers plugin
 - Mapfish server plugin



Overview

- **Multi-platform Open Source Virtual Globes**
 - Installation
 - out-of-the-box application
 - Adding user data
 - Features
 - Demo movie
- **Comparison**
 - User data
 - Technology
- **Desired Virtual Globe features**



Open Source Virtual Globes

- NASA World Wind Java SDK
- ossimPlanet
- gvSIG 3D
- osgEarth
- Norkart Virtual Globe
- Earth3D
- Marble
- comparison to Google Earth



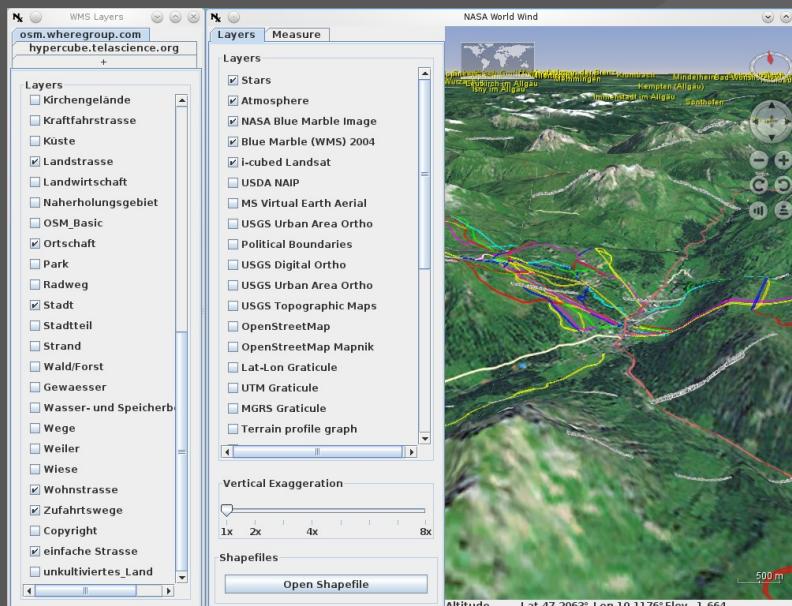
Test user data

- **Test data of Austrian skiing region Lech**
 - projection: WGS84 (EPSG:4326)
 - OpenStreetMap WMS
 - winter orthophoto
 - GeoTiff, 20cm resolution, 4.5GB
 - KML Tile Cache
 - ski lifts, ski slopes, cable cars and POIs
 - KML
 - Shapefile
 - elevation (ASTER)
 - GeoTiff, ~30m resolution, 445MB



NASA World Wind Java SDK

- created by NASA's Learning Technologies project
- now developed by NASA staff and open source community developers





NASA World Wind Java SDK

- **virtual globe SDK**
 - Java application or applet
 - different from NASA World Wind .Net
- **no central application combining all features**
- **lots of example applications for different features**
 - “The goal is 100s of World Winds, not one”
- **no installation**
 - JAVA Web Start
 - applet embedded in website



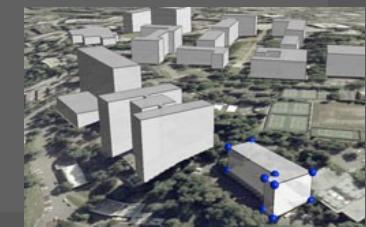
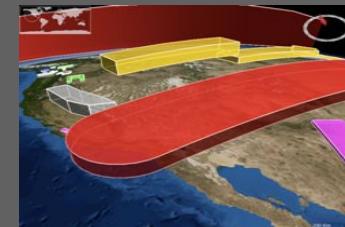
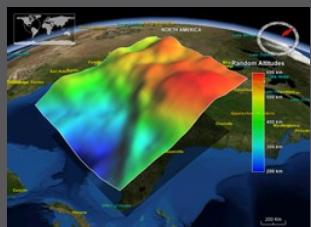
- **User data**

- Demo applications (GUI)
 - WMS
 - Shapefiles (polygons only)
- Engine
 - WMS
 - World Wind TileService
 - Raster
 - Vector
 - Elevation using World Wind Server
 - 3D models



‣ Features

- Stars
- Atmosphere
- Analytic surfaces
- Terrain profiler
- Multimedia annotations
- Surface objects
- Surface graticules
- Airspaces and builder
- OGC Catalog Service support
- Runtime statistics

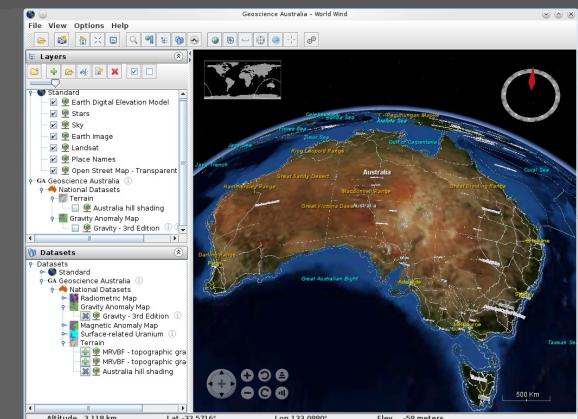
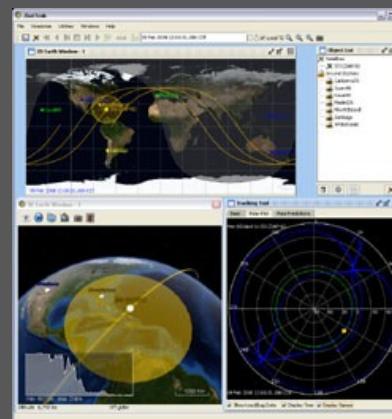
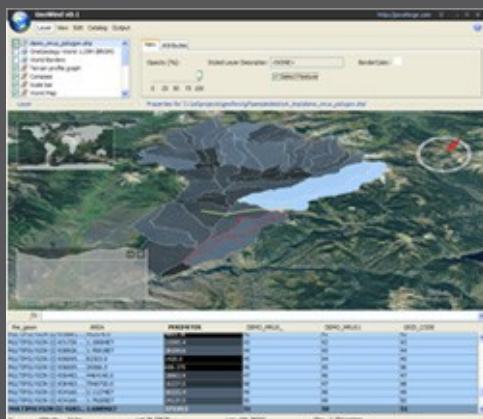




NASA World Wind Java SDK

‣ Example projects

- Geowind: GeoTools OGC integration
- JsatTrack: satellite tracking
- Geoscience Australia's World Wind Viewer
- many more

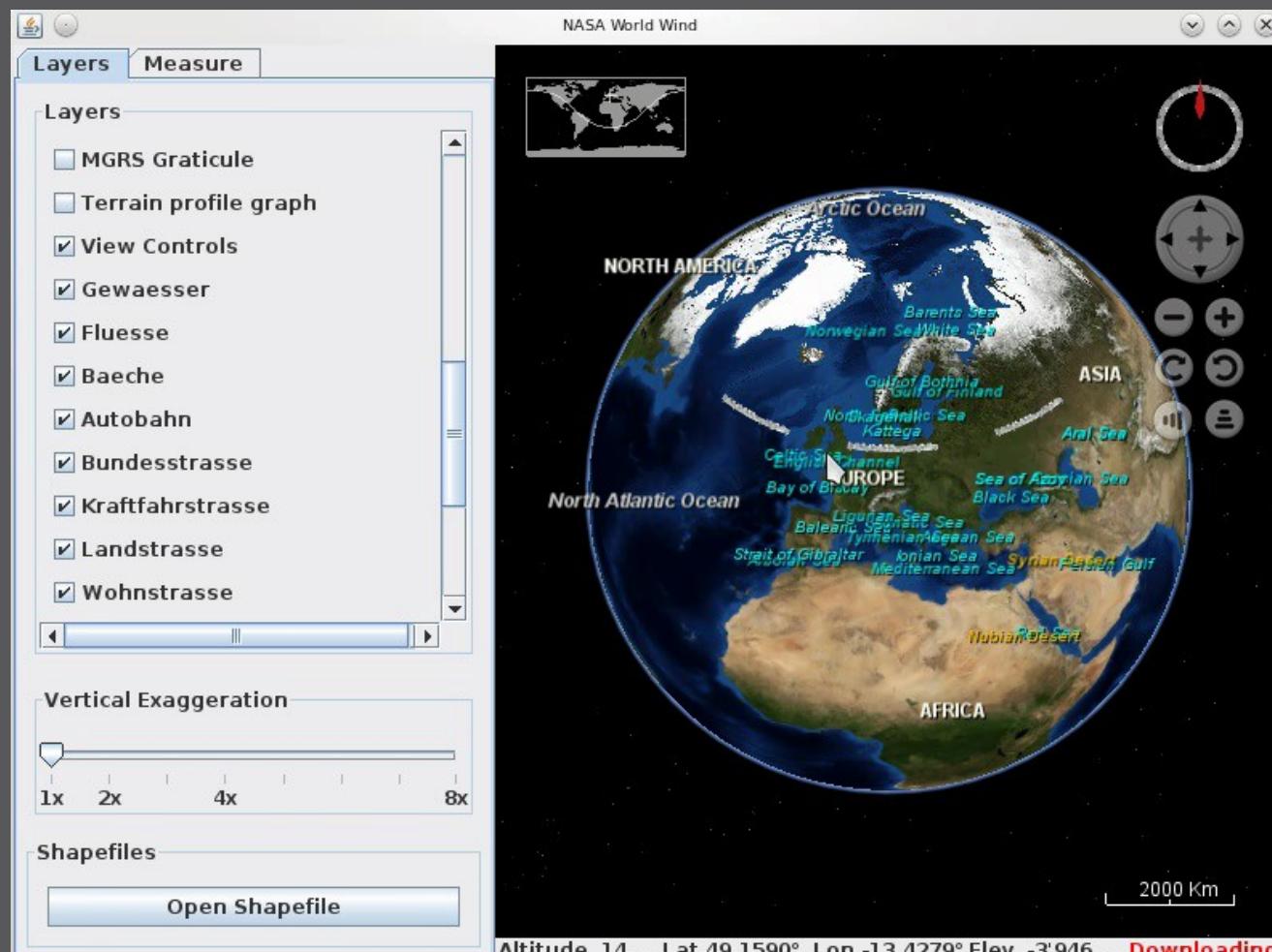


‣ Links

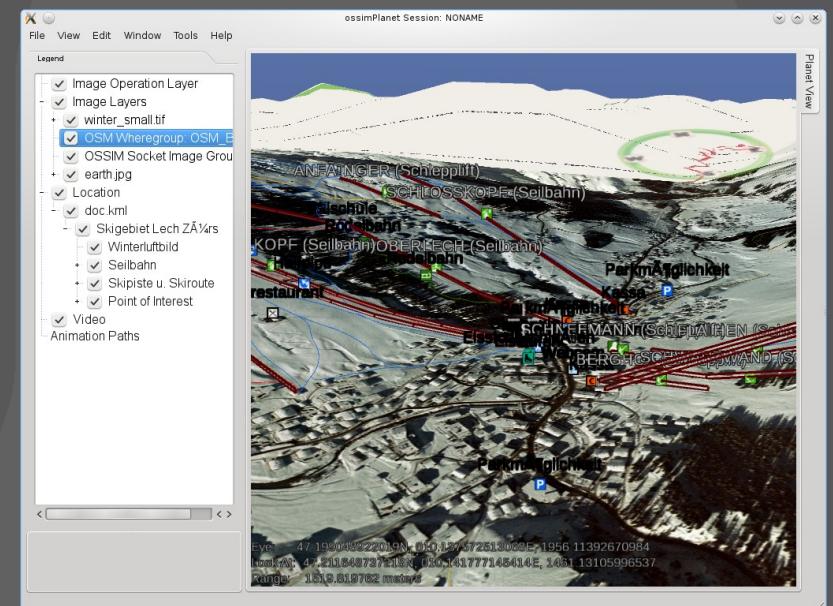
- <http://worldwind.arc.nasa.gov/java/demos/>
- <http://worldwindcentral.com/wiki/Java>



» Demo movie



- OSSIM advanced geo-spatial image processing
- OpenSceneGraph based renderer with OSSIM capabilites
- Installation
 - UbuntuGis repositories¹
 - Windows / Mac installers



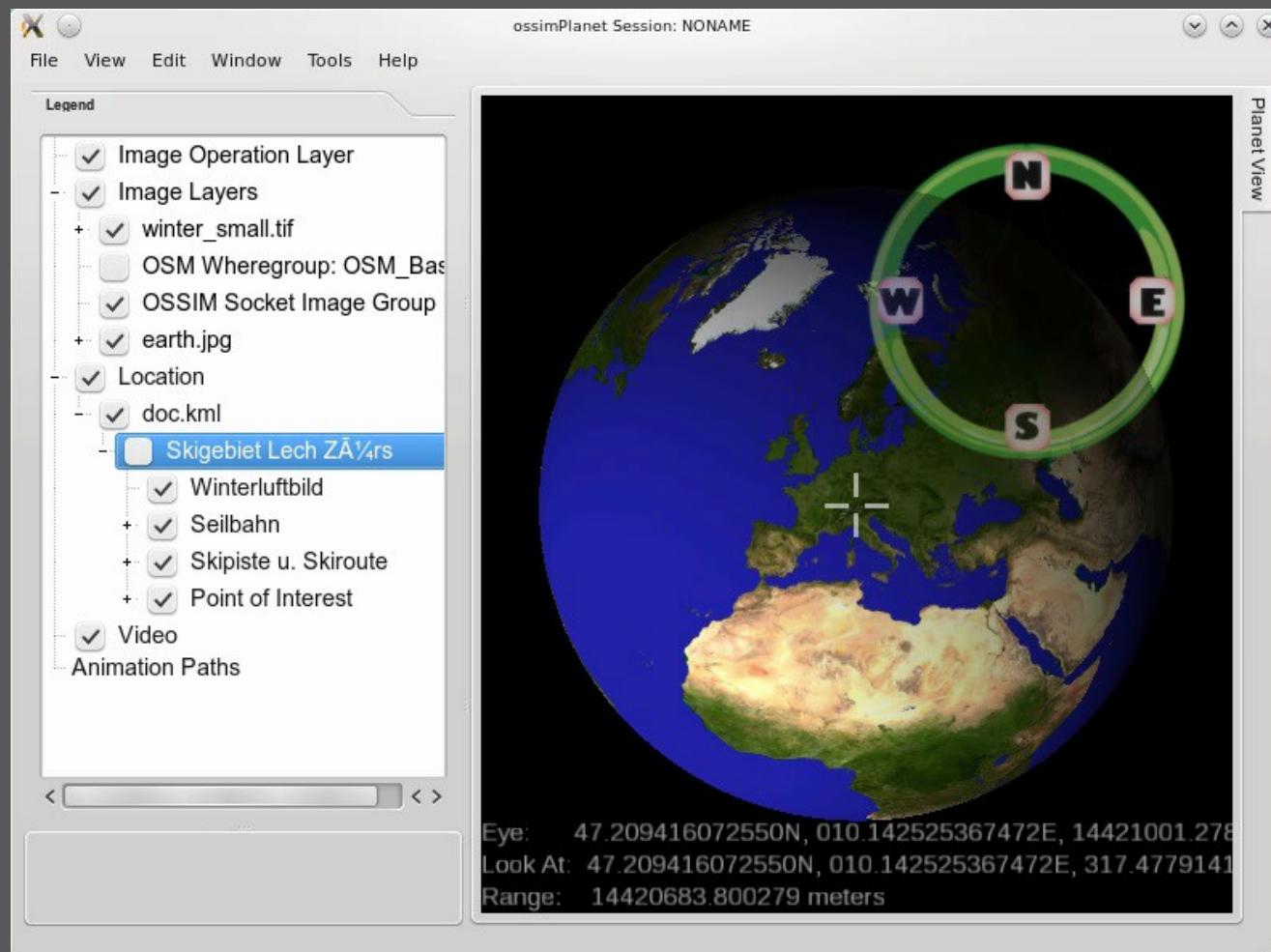
- User data
 - WMS
 - Raster
 - ossim image formats
 - GDAL formats
 - Vector
 - KML
 - Elevation
 - config file
 - ossim data format

‣ Features

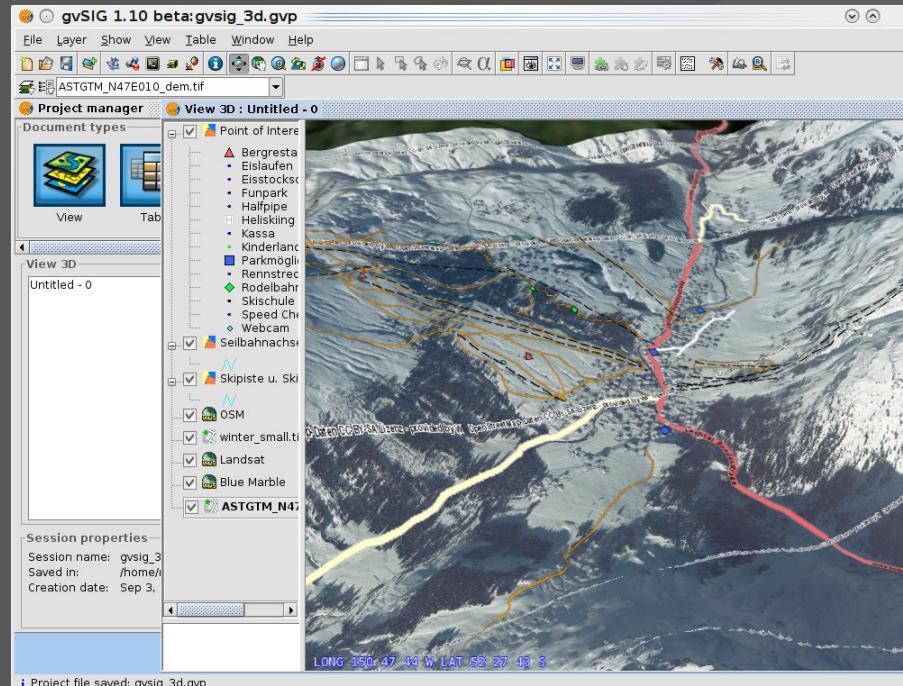
- Sessions
- Ephemeris
- Remote collaboration
- Animation path recording
- Layer operations
 - opacity
 - swipe
 - difference
- Ruler

- Projects
 - QGIS plugin
 - synchronize QGIS map with planet scene
- Links
 - <http://www.ossim.org/OSSIM/ossimPlanet.html>

» Demo movie



- 3D extension for gvSIG
- osgVirtualPlanets standalone framework
- Installation
 - installers from gvSIG website



- **User data**
 - gvSIG supported formats
 - OGC
 - Raster
 - Vector
 - Elevation
 - 3D models
 - OSG

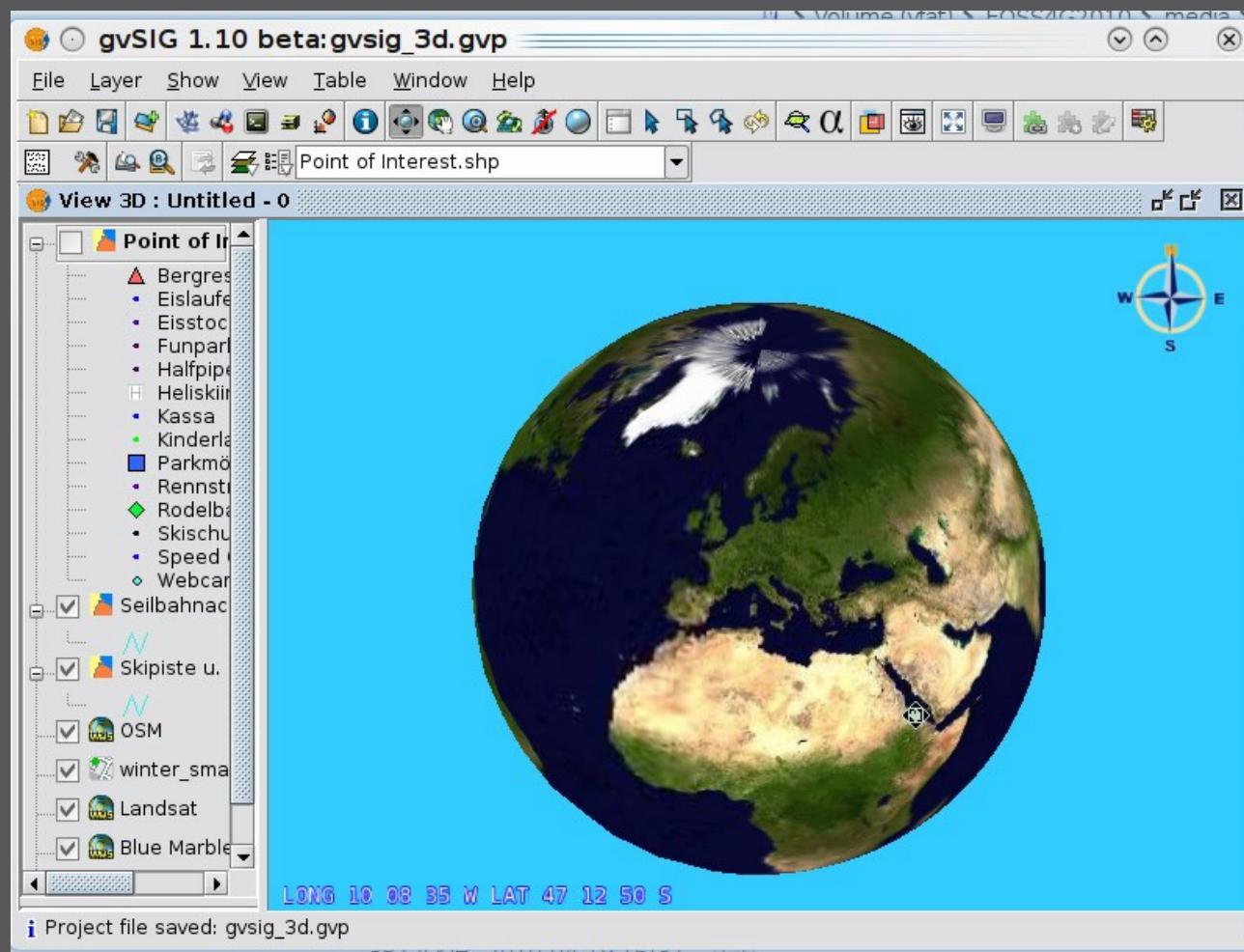
‣ Features

- full integration into gvSIG desktop GIS
 - data styling
 - data editing
- 3D models
 - move, rotate, scale
- animation paths
- stereo view
- spherical / flat projection

› Links

- › <http://www.gvsig.org>
- › <http://gvsig.org/web/projects/gvsig-desktop-devel/gvsig-3d>
- › <http://gvsig.org/web/projects/gvsig-commons/osgvp>
- › <http://gvsig3d.blogspot.com/>

» Demo movie



- **scalable terrain rendering toolkit for OpenSceneGraph**
 - developed and maintained by Pelican Mapping
- **Installation**
 - UbuntuGIS repositories¹
 - Windows / Mac build from source only



- User data using config file
 - Raster / elevation
 - WMS / WMS-T / WCS / TMS
 - GDAL
 - MetaCarta TileCache
 - NASA World Wind TileService
 - ArcGIS
 - Vector
 - OGR (geometry with offset / draped)
 - AGGLite feature-rasterizing image driver
 - 3D models
 - OSG
 - Virtual Planet Builder (VPB) terrain database

‣ Features

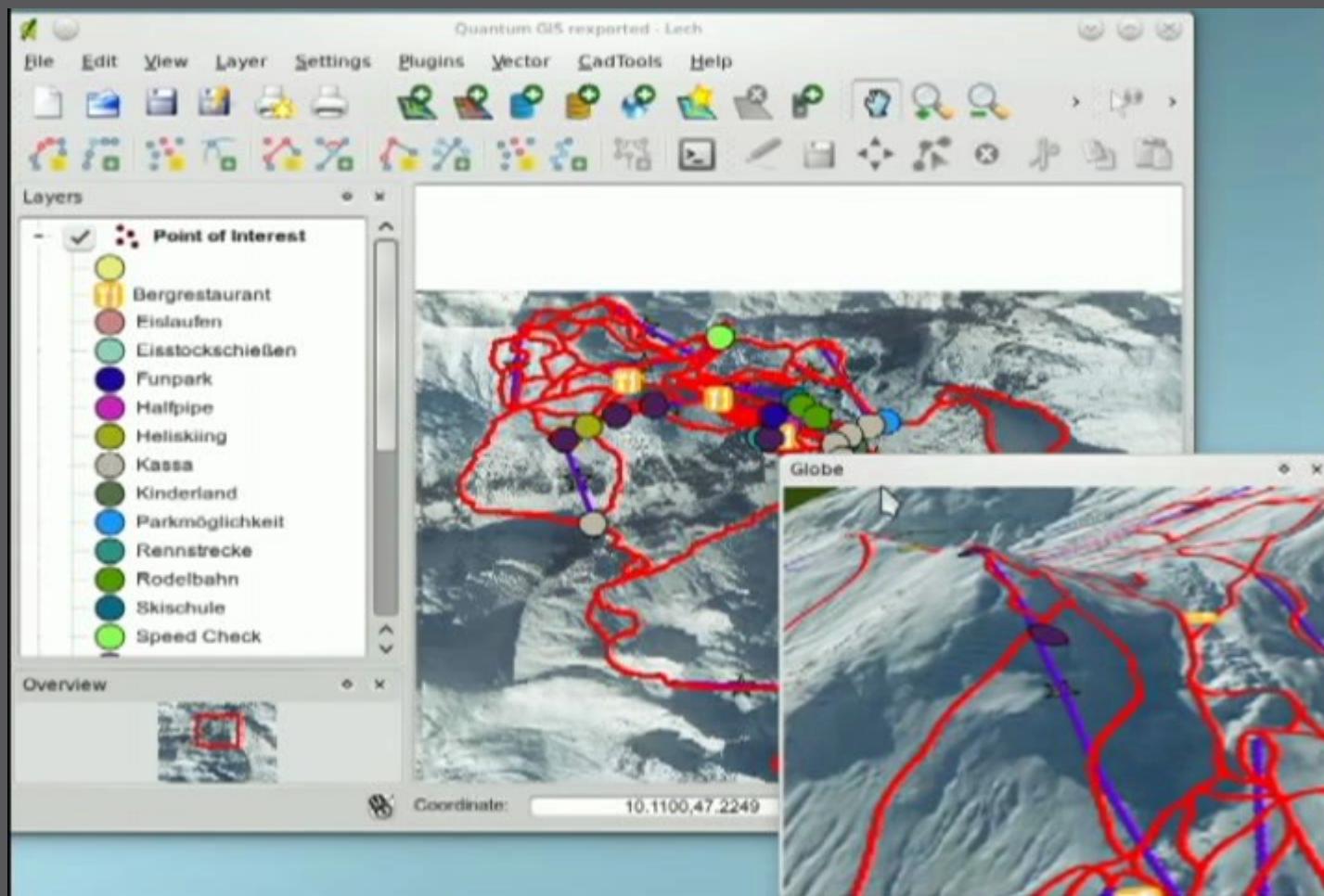
- Renderer only
- Drape vector data on the terrain
- Reproject data on the fly
- Optimized VirtualPlanetBuilder terrains

- Projects
 - QGIS plugin
 - render QGIS map canvas on globe
- Links
 - <http://osgearth.org/>

» Demo movie

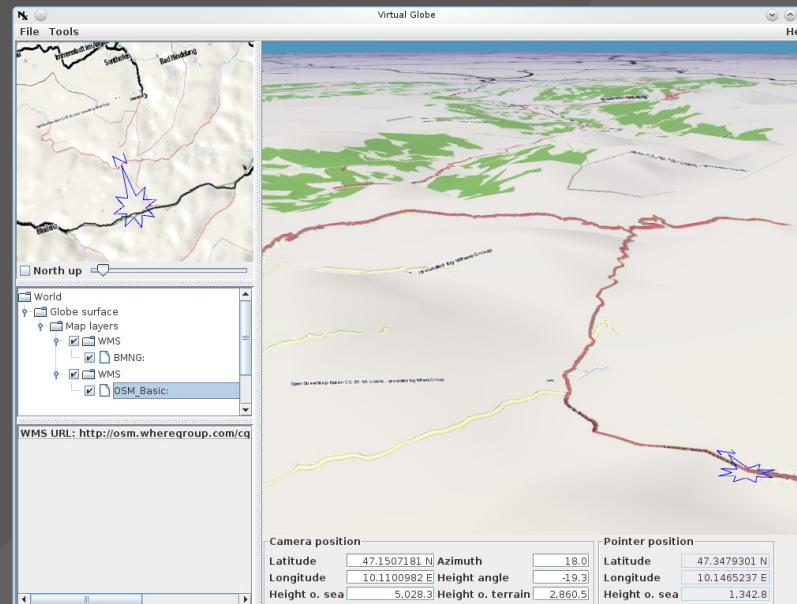


‣ QGIS plugin demo movie



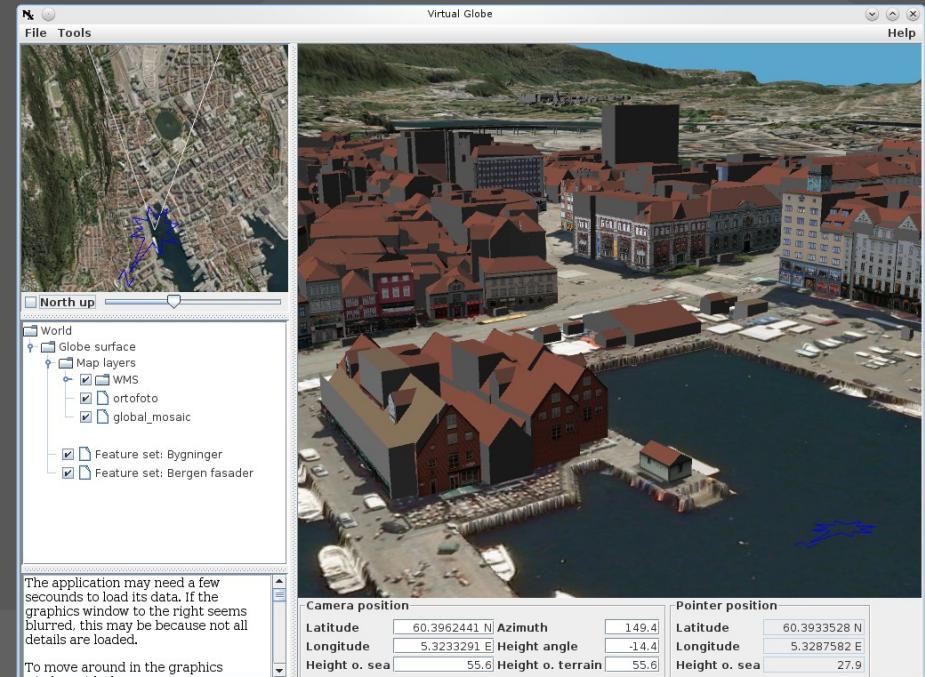
Norkart Virtual Globe

- initially developed by SINTEF (largest independent research organisation in Scandinavia) (2001)
 - acquired by Norkart Geoservice (2006)
- no installation
 - Java Web Start



Norkart Virtual Globe

- User data using config file
 - WMS
 - 3D models
 - VRML
 - X3D
 - levels of detail
- Billboards
- Viewpoints
- Flight paths



Norkart Virtual Globe

‣ Features

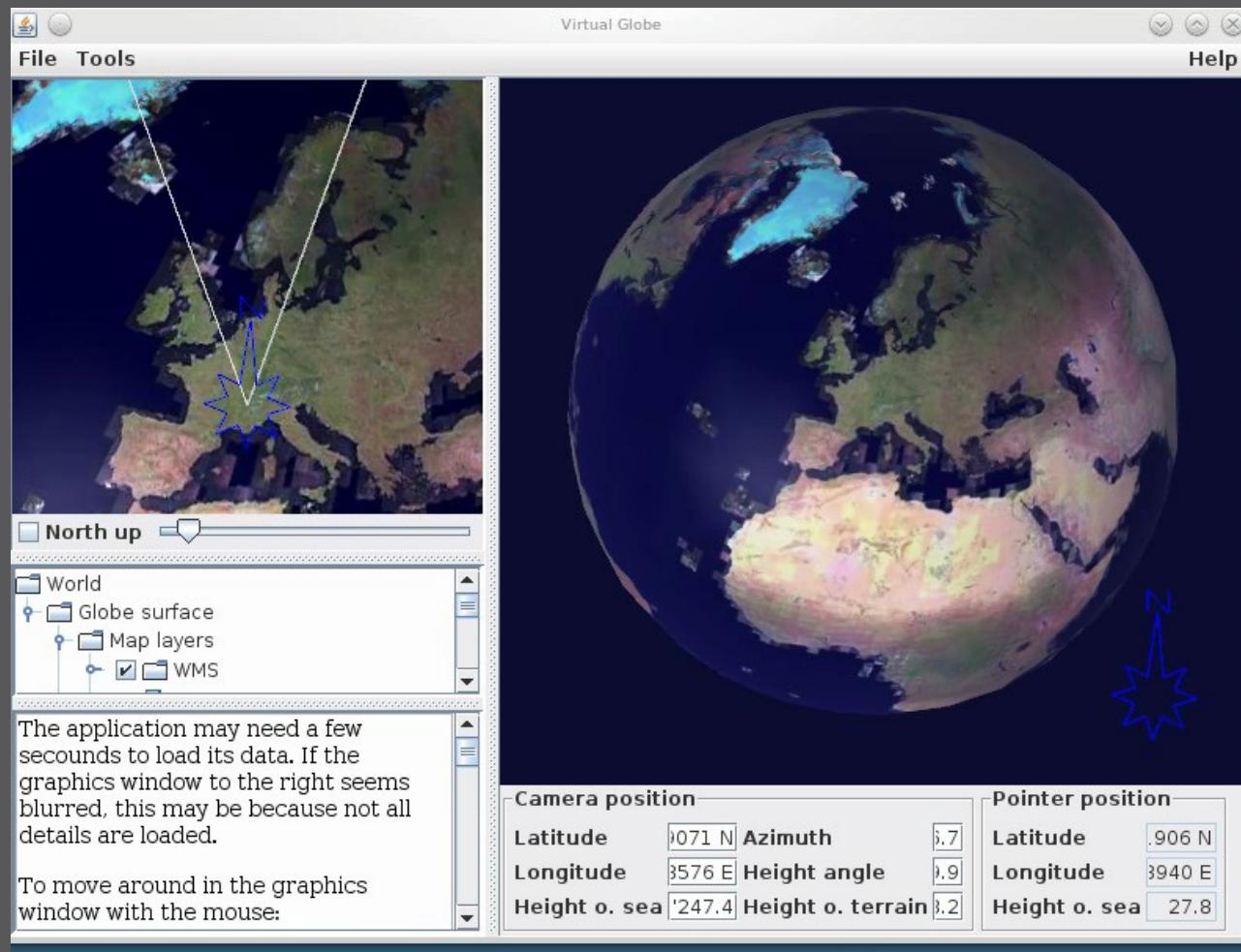
- Project files
- Animation paths
- Viewpoints
- Placename search

‣ Links

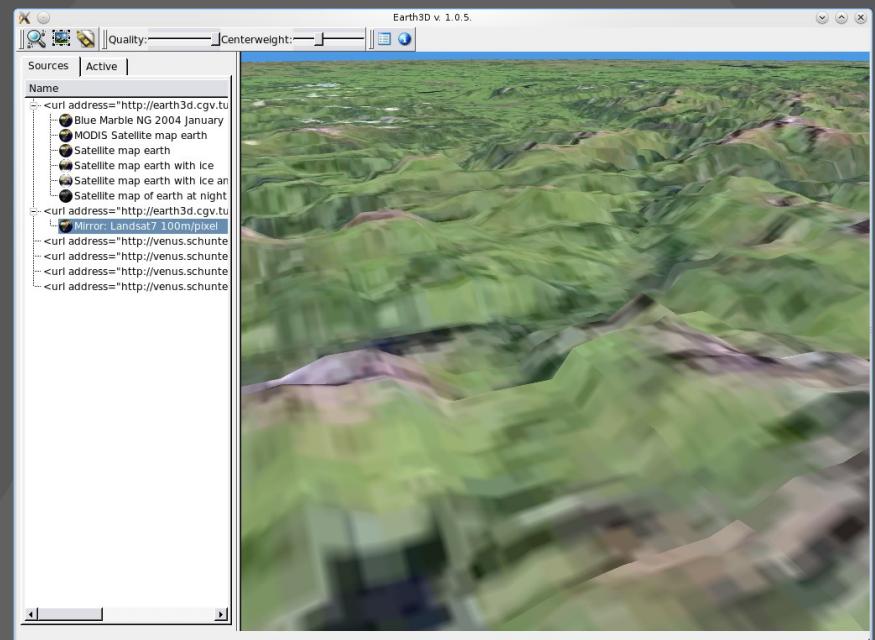
- <http://www.virtual-globe.info/>

Norkart Virtual Globe

» Demo movie

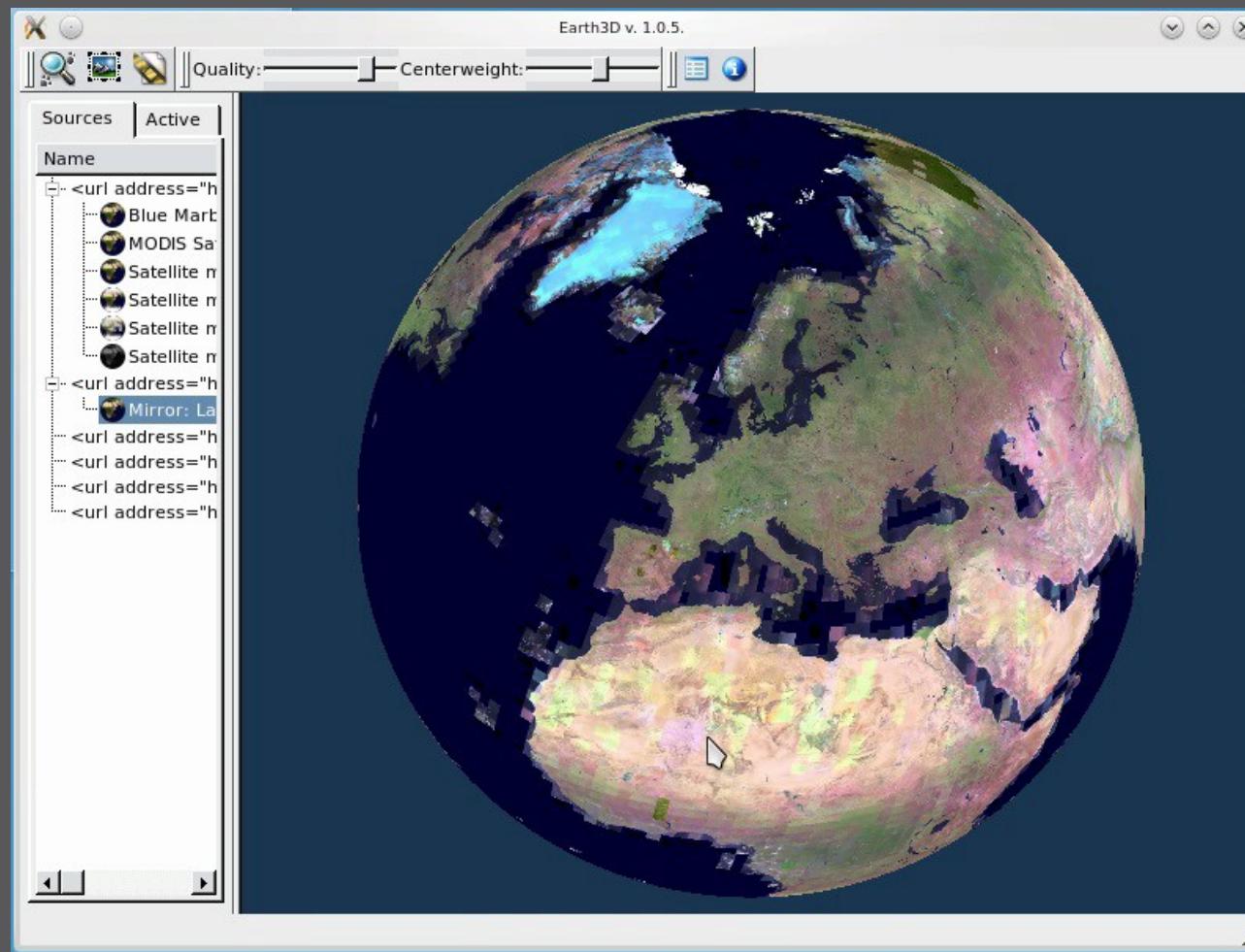


- Diploma thesis of Dominique Andre Gunia at Braunschweig University of Technology
 - Earth3D application
 - Earth3D library
- Installation
 - Ubuntu package
 - Windows / Mac installer
 - Java Web Start



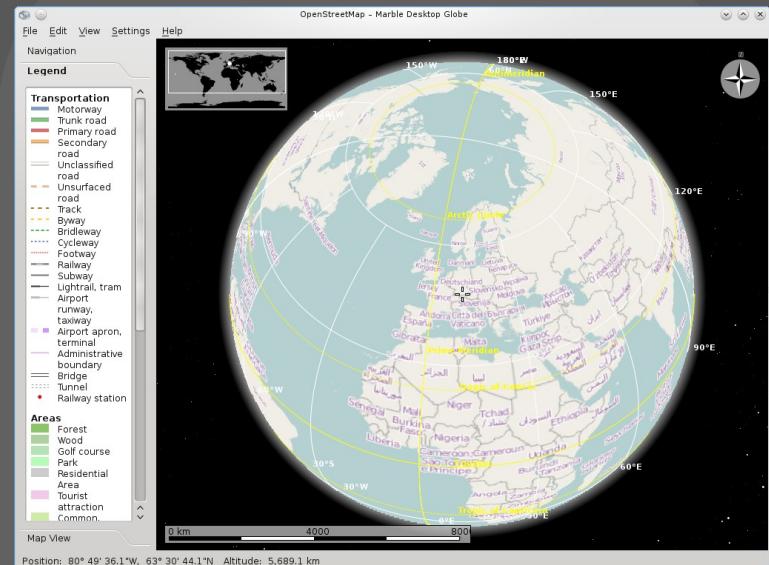
- **User data**
 - preprocessing using server software only
- **Features**
 - Marketplace
 - Screenshot
 - Capture movie
- **Links**
 - <http://www.earth3d.org/>

» Demo movie



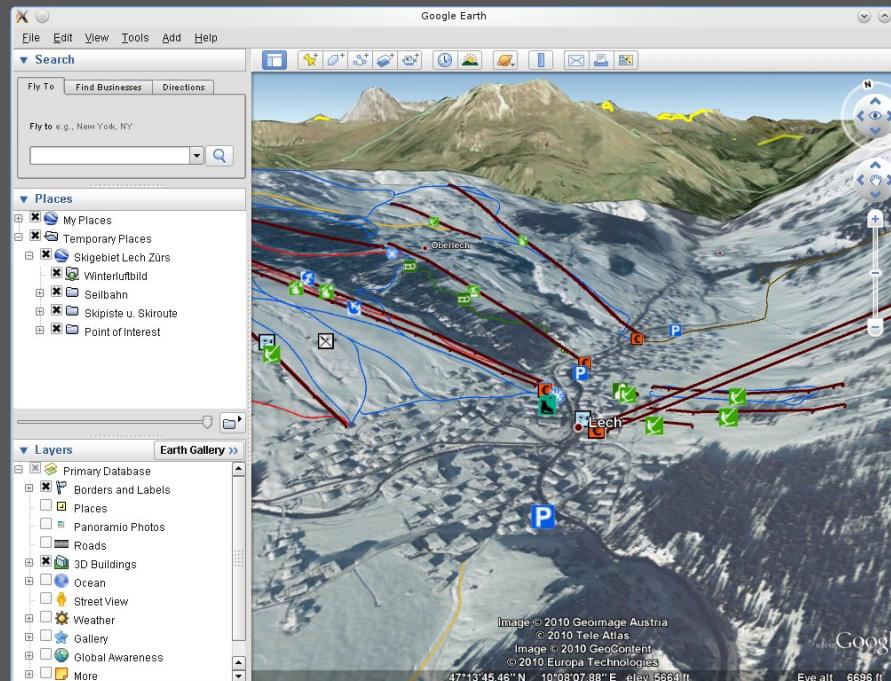


- **KDE Education Project**
 - Marble Desktop Globe
 - Marble Widget
- **limited virtual globe**
 - fixed top-down view, no camera rotation
 - no elevation data
 - not 'real' 3D
- **Installation**
 - Linux Package
 - Windows / Mac installer
- **Links**
 - <http://edu.kde.org/marble/>





- Virtual Globe reference application
- Links
 - <http://earth.google.com>





‣ Advantages

- huge amount of default data
- user data
 - Raster KML (image/TileCache)
 - Vector KML
 - 3D models (KML/COLLADA)
 - WMS as image overlay
- multi-platform
- does not require 3D hardware
- features
 - search
 - routing
 - web infos

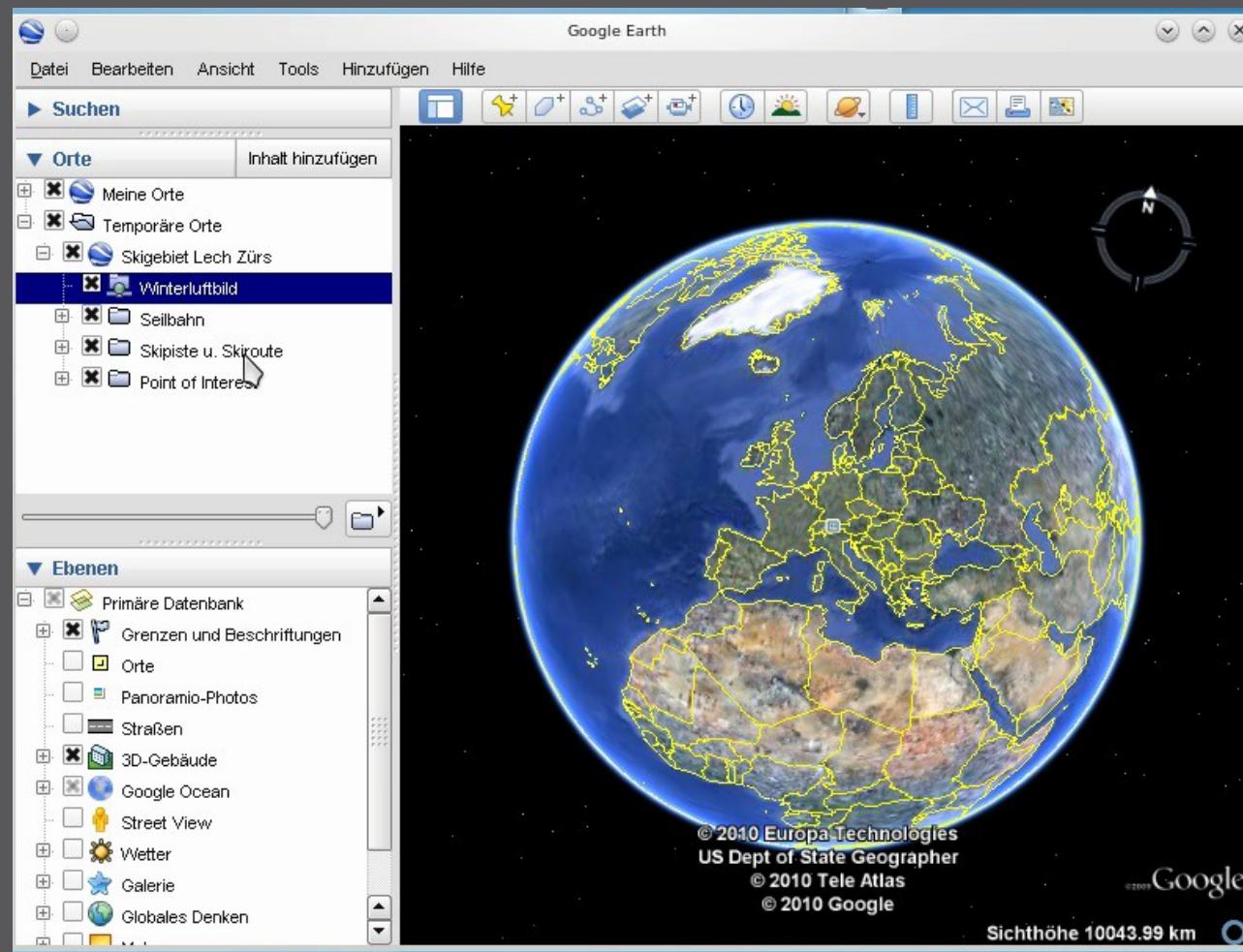


↳ Limitations

- ↳ closed source
- ↳ no plugins, only mashups
- ↳ limited data usage permissions
- ↳ user data
 - ↳ no elevation



► Demo movie





Comparison

» Adding user data

	WMS	Raster	Vector	Elevation	3D models
NASA World Wind Java SDK					
ossimPlanet					
gvSIG 3D					
osgEarth					
Norkart Virtual Globe					
Earth3D					
KDE Marble					
Google Earth					



Comparison

» Technology

	Language	Rendering	GIS	GUI
NASA World Wind Java SDK	Java	JOGL (OpenGL)		
ossimPlanet	C++	OSG (OpenGL)	ossim GDAL/OGR	Qt
gvSIG 3D	C++ Java	OSG / JOGL (OpenGL)	gvSIG GDAL/OGR	
osgEarth	C++	OSG (OpenGL)	GDAL/OGR	
Norkart Virtual Globe	Java	JOGL (OpenGL)		
Earth3D	C++ / Java	OpenGL / JOGL		Qt
KDE Marble	C++			Qt
Google Earth	C++ (?)	OpenGL DirectX		

Desired Virtual Globe features

- **Adding user data**
 - support standard formats
 - OGC, GDAL/OGR, KML
 - minimize preprocessing
 - reproject on the fly
 - place models
 - move, rotate, scale
 - caching
- **Data styling**
 - colors
 - visibility ranges
 - opacity

Desired Virtual Globe features

- **Navigation**
 - GUI elements
 - intuitive mouse handling
 - move to dataset
 - viewpoints
- **GIS tools**
 - 3D measurements
 - terrain profiling
- **Image and movie export**
 - animation paths



- [1] **UbuntuGis repositories for ossimPlanet and osgEarth**

- <https://launchpad.net/~ubuntugis/+archive/ppa>
- <https://launchpad.net/~ubuntugis/+archive/ubuntu/ubuntugis-unstable>

- **Test data**

- **KMZ**

- http://www.winterbergbahnen.at/3dwinter/KMZ/23_Lech_Zuers.kmz

- **WMS**

- http://osm.wherogroup.com/cgi-bin/osm_basic.xml?

- **ASTER DEM**

- <http://asterweb.jpl.nasa.gov/gdem.asp>



Thank you!



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