QGIS Web Client 2

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QGIS Web Client

- WMS based WebGIS client for desktop and mobile devices
- Optimized for QGIS specific WMS extensions

QGIS Server

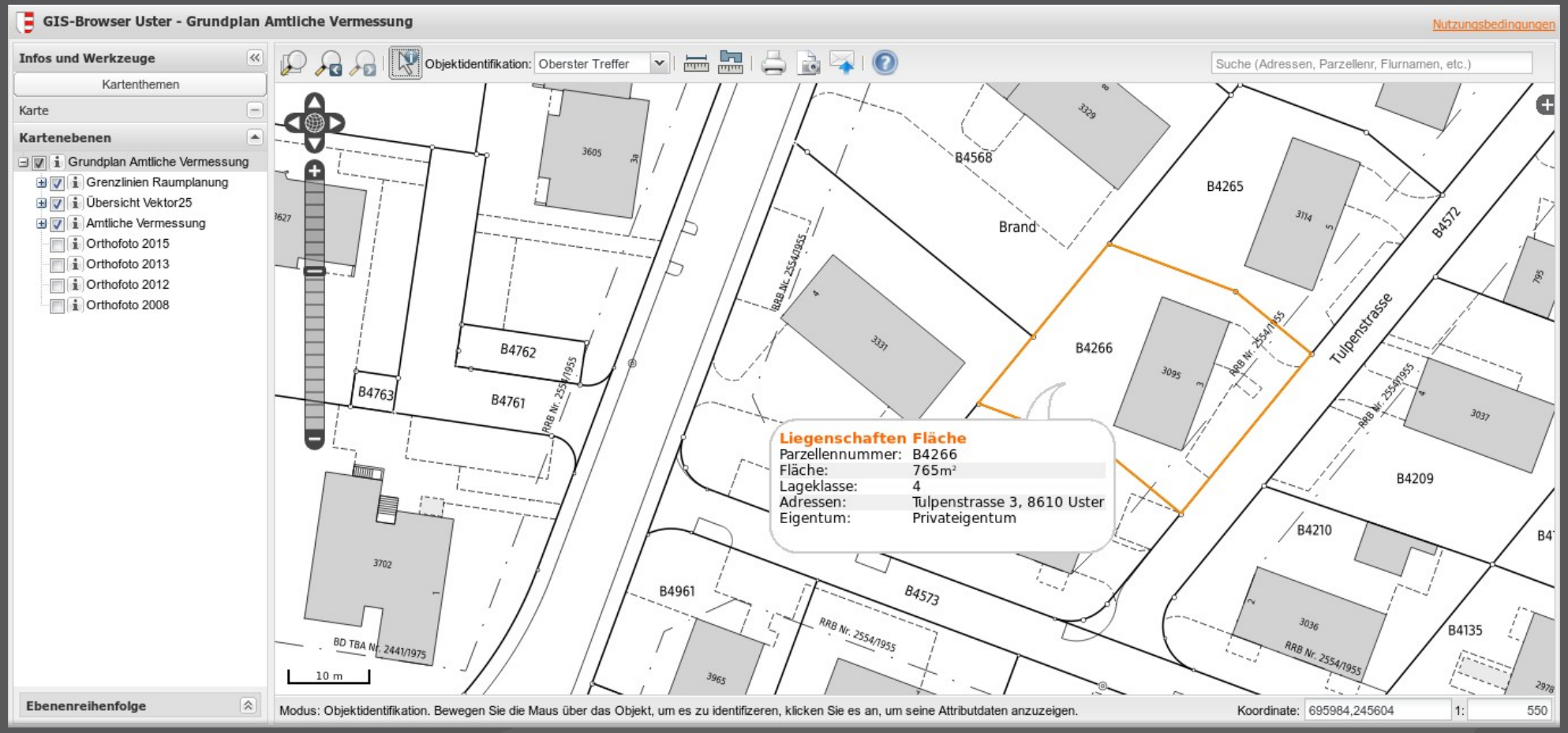
- Publish QGIS Desktop projects as WMS, WFS and WCS
- Initiated 2006 at the Institute of Cartography, ETH Zurich
- Part of the QGIS codebase since 2010
- C++, FCGI application
- Backend for QGIS Web Client and QGIS Cloud

QGIS Server features

- Easy configuration of projects in QGIS Desktop
- Symbology and labeling in sync with QGIS Desktop (same rendering engine)
- Provides additional configuration information (GetProjectSettings)
- PDF printing based on QGIS project
- Filter and Selection commands
- GetLegendGraphics extensions

QGIS Web Client

- QWC1, introduced in Uster in 2009



QGIS Web Client 2

- **Difficulties with QWC1:**
  - Non-responsive, old-fashioned interface
  - Interface too complex for many users
  - Uses obsolete libraries
  - Non-modular code base
- **Next generation QGIS Web Client: QWC2**
  - Modern, responsive interface
  - Focus on usability
  - Modular code base
  - State-of-the art technology: ReactJS, OpenLayers 4

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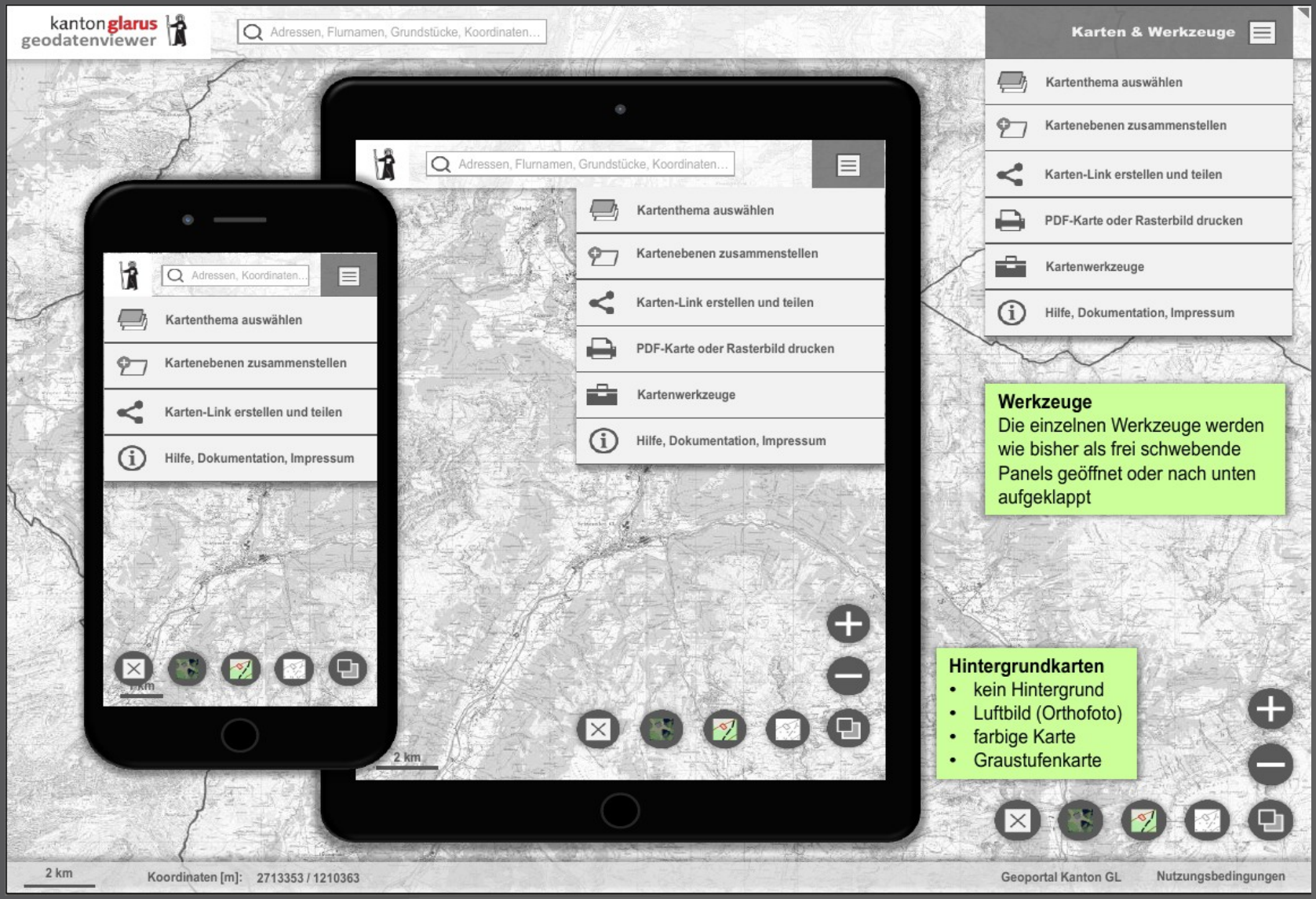

QGIS Web Client 2

- **Core functionality, implemented as plugins:**
  - Theme (project) browser
  - Layer tree
  - Feature info
  - Search with configurable providers
  - Measure tools
  - Basic sketching functionality
  - Permalink generation
  - PDF-Print
  - Screenshot
- **Extensible!**

QWC2 architecture

- **MapStore 2 components**
  - ReactJS + Redux
  - OpenLayers 4
- **Build tool chain: nodejs / yarn / webpack**
  - QWC2 demo application
- **QGIS Server**
- **Optional: server side components for search and permalink**

Why React?

- Component based
- View centric
- Concepts are easy to grasp
- Performance optimized (shadow DOM)
- Tooling (Dev-Tools, Minification, ...)
- For details see FOSS4G 2015 talk

Demo

QGIS Web Client 2

- **Source code and issue tracker**
  - https://github.com/qgis/qwc2-demo-app
  - https://github.com/qgis/qwc2

- **Examples:**
  - https://services.geo.zg.ch/qwc2
  - http://qgiscloud.com

Planned features in 2017

- Digitizing / Editing
- Layer reordering
- Height profiles
- Embedding user defined WMS, WFS and KML
- User specific viewer settings
- Map comparison
- ...

Project partners

- **Initial sponsors**
  - City of Uster (Switzerland)
  - Canton Glarus (Switzerland)
  - City of Wolfsburg (Germany)
  - City of Kristianstad (Sweden)
- **Contracted Companies**
  - Sourcepole (Switzerland)
  - Invit (Sweden)

Questions? Thank you!

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